

Gumberoo

The Starving Creature of Tír Tairngire by Dr. P Bliss 2079
<Uploaded Seattle Shadownet March 2079 by Scared Dreckless>

<The Gumberoo will eat anything that is alive. I saw it eat a nightmare before it turned to come after us. We were hunting the nightmare for a month, only to be beaten by the Gumberoo. It was scary how quickly it ate the nightmare.> Scared Dreckless

Description

The Gumberoo is said to look like a fat bear in shape but completely hairless except for its prominent eyebrows and bristly hairs on its chin. Instead it has dark, smooth, and extremely tough leather-like skin. This makes the beast invulnerable to bullets, arrows, or blades of any kind.



Anything shot at the beast, simply bounced off. Swords, guns, knives, arrows all bounce off of its hide. The only weakness that is known is fire and is thought to be the only known way to defeat it.

<Wish I had known about the fire. I saw one and tried to get away. The bullets from my Predator just kept bouncing off. In the end I lost an arm, and my team had to drag me away from it. It was rough.> One Armed Willy

Gumberoo was also said to always be hungry and devoured anything it could find that looked like food. A whole horse may be eaten at one sitting, but it's not enough. A pair of the Gumberoo went into the Zoo in the west hills in the Tir and devoured a behemoth.

History



The first sightings of the Gumberoo dates back to the early 1830's. Explorers of the Oregon Territory saw a large hairless bear eating an elk in the mountains along the west coast. When being shot at, the musket balls were said to, 'bounce off of it like a ball against a barn'. <Even modern firearms bounce harmlessly off of it. Not sure how it does it either, no magical aura that I could perceive.> Ghostmage

The first confirmed kill of a gumberoo by an M-Force agent occurred in 1957, when Mike

Mulligan and Abernathy Quinn destroyed a gumberoo near Coos Bay, Oregon. These two hunters were not fighting well against it, when one fell next to their campfire. He pulled out a burning log and the Gumberoo backed away. Mulligan lit an arrow on fire and launched it at the creature. The arrow bounced off, but the flames spread quickly across its body, killing it in a matter of minutes, causing the creature to swell up and explode.

There have been numerous reports of gumberoos since then, but only five confirmed sightings until the return of magic.

Post Awakening (2011)

After the awakening, the sightings of these creatures has increased. The zoo being broken into and a behemoth eaten was only one of such occurrences. In 2045, the Alpenrose Dairy farms had an entire herd of cattle taken by what is thought to be a few, 2-3, of these creatures.

There have been a couple other ones killed as well. The Tír Tairngire's Paladins have confirmed the destruction of two of these creatures. In both cases, fire was used to kill them. After they start burning, these creatures tend to explode, leaving very little of them to study. <If the Paladins are

being called out for these things, they must be dangerous. These special force units only get called out for the most dangerous missions.> Jonny Leafearer



Current Territory

As little is known about this elusive creature, its total territory is only extrapolated from the reports and sightings. As of this printing, it is believed that these creatures mostly live in Tír Tairngire with some migration into the surrounding areas. It is not believed that they live anywhere else on the planet.

Gumberoos make their dens in the bases of huge, burned-out cedar trees or under the base of the Sitka Spruce. The creature spends most of its time in a state of hibernation, only leaving its lair a few times a year to search for food making a thorough count difficult to extrapolate.

<Probably also why they live in such a small area. Those trees are mostly in the PNW and Northern California. Makes sense that they would live in those areas only.> Cryptozoologist King

Why the interest?

Corporations want to study these creatures to see how they have become so indestructible and find out what causes them to explode if they get too hot from fire. Seeing very little is known about these creatures, the corporations and other agencies would like to study them in their

natural habitat, in enclosures, and even find a dead one that did not explode to do an autopsy on. The not exploded part of this study is what makes it so difficult for a team to take one in. <Imagine being on a run and finding one or more of these things mixed in with a pack of hellhounds for securing an area. The hounds use fire and defend against the fire, while the Gumberoo is the bullet sponge. Scary.> Imagin IFFFF

Possible Similar Species

There are no similar species that are known at this time.

Gumberoo

B	A	R	S	W	L	I	C	E	Ess	M/R
3	5	4	3	4	2	3	3	3	6	6M

Initiative: 1D6+7

Limits: Physical 4 Mental 3 Social 5

Powers: Fear, Immunity (Physical), Shadow Cloak, Enhanced Sense

Skills: Tracking 5, perception 6

Gamemasters Note:

The Gumberoo is a semi-smart creature that is always hungry when awake. All living, and in some cases undead, look to be food for this creature. As its weakness is fire, be sure that the creature is near water or another source to put the fire out before it is overtaken and explodes.

If the creature's Hit Monitor reaches 0, then the creature explodes causing AOF damage similar to a grenade.

There is a rumor that a gang in the undercity of the capital of the Tir uses one of these creatures as a way of executing their rivals. They dump the rival in a pit where the Gumberoo lives and leave them to fight for their lives. They never let them know about the fire...

The Immunity power gives the critter the equivalent of an Armor Rating equal to twice its Essence when resisting damage from whatever it is immune to. In addition, if the Power of the damage does not exceed twice the creature's Essence, it automatically has no effect. This power works against both magical and non-magical effects. Ignore this power for fire damage. This one causes 2x's the damage to the creature.