Sojin PPA Smart

Field tested by my runner team and uploaded by Sangria to Shadownet Detroit. November 2079

<My team and I got ahold of a few Sojin PPA Smart (Point Power Accuracy) sniper rifles and we had to take them out for a run. These things are a good integration of old fashioned rifle tech on a new smart weapons platform. Our decker found the documentation from Sojin Inc's matrix connection. Enjoy.> Sangria
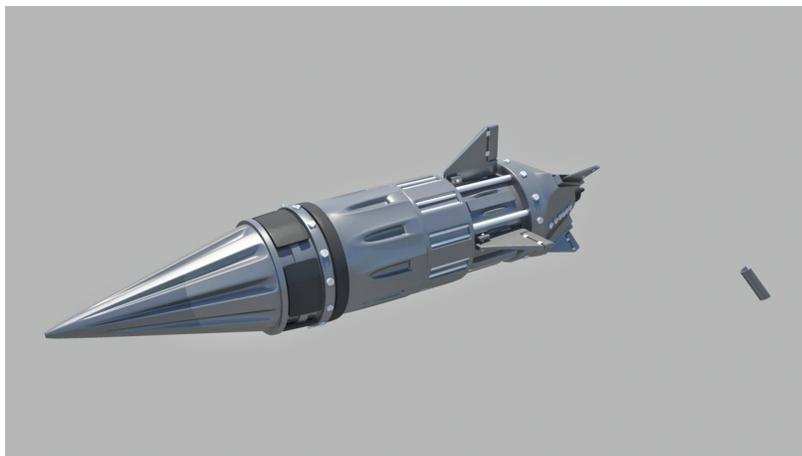

The Point Power Accuracy Smart rifle was put through some rigorous testing by Sojin Inc before going into production. These battle rifles have been donated to several high mobility and deployment units to test in several different countries and corporations. These rifles have been a huge success and are now on order by several different law enforcement and military units around the world. This next generation battle rifle will change the way snipers have to think about the mission at hand. <These things are fraggin accurate as dreck! A sniper with one was even able to hit my Shadowhound from 10000m out.> Sad Puppy

This new sniper rifle has built in sound suppression, gas vent compensation, Smart Gun link, a fully digital scope with lowlight, no light, and thermal sights making this firearm one of the best sniper rifles in existence today.

To help make it even better, we have incorporated it on our new Smart-weapon firing platform where we integrate an assistant AI to help with target acquisition, wind drift calculations, and quick firing adjustments. <The AI can be a little flaky if you go with just the stock AI. Upgrade to the personalized AI for a better experience as it will learn your idiosyncrasies> Crazy Old Man

To make this rifle even better, we have designed it around the 7.62 mm smart round. This new innovation on technology automatically adjusts the round up to 10% in direction to assist with shooting at moving targets, creating a more accurate shot. <I swear that this round has even made our decker a fine shot. We got ahold of these rounds doing a job against Sojin. Wish we had more.> OU!!!

This rifle can fire standard 7.62mm ammunition in all varieties, stick and shock, DU, API, and our patented smart rounds, giving the soldier the ability to use ammo from the enemy.

The rifle can be used wirelessly, hard wired through a datajack or Smartlink, or optically without any link. There is also an optional DNA lock so only one person can fire the weapon. The ownership can be switched through some matrix changes, and it can be programmed to be used by up to 10 people. The safety of this weapon makes it ideal for school resource officers to carry them in the high schools around the world. <That way kids couldn't take them off of the corpse of the resource officer and use the weapon against students or teachers.> Disgruntled Principal

<Frag DP, why don't you just quit?> Former Student

<Retirement> Disgruntled Principal

Sojin PPA Smart Sniper Rifle

ACC	Dam	AP	Mode	RC	Ammo	AV	Y
8(9)(10)	13P	-5	SA	(1)	10	16F	31,000

The base ACC for this rifle is 8. With wireless or wired smartlink bumps it up to 9. If using Smart Rounds maxes this weapon out at 10.

The stock AI adds +1D6 to all shots with this weapon. If using the custom AI it bumps it up to +2D6.

Custom AI also has a personality profile decided upon by the player. The stock AI has no personality.

Weapon comes with 1 hard case, 4 magazines, sling, wire adapter for Smartlink/Datajack (to get benefits of Smartlink without wireless issues. While connected wirelessly player suffers a -1D6 to all dodge/athletic roles with this weapon.

Gamemaster Notes:

If the players lose this weapon or dump it, it is DNA evidence to their being at that location unless properly modified. The modification is an extended test 20 by an armorer and takes 8 hours per roll.

The Smart rounds for this weapon can only be purchased through Sojin Inc, therefore they are much harder to get ahold of. If using regular ammo the ACC is maxed at 9 and there is a 1 in 6 chance of a jam after the first shot is fired. GM should roll the 'jam' test. On a one player must use a minor action to unjam the weapon before firing the next shot.

If running wirelessly, the AI also adds +1D6/2D6 to all matrix defense rolls for the weapon.