

Nightmare



The Nightmare was thought to be nothing more than folklore. They have mention of these creatures from around the world. With so many different locations, there are also just as many different descriptions.

<Thought to be??? I know first hand that they are real. They killed my friends> A Survivor

In Germany the Nightmare is a creature that can come in through the smallest hole and sits on the chest of someone who is sleeping, causing breathing issues, bad dreams, and death. One survivor stated that they were having these problems, so he stayed awake one night. At the stroke of midnight, a cat came in through a small hole and jumped up to sit on his chest. They are so prevalent in Europe that there is a chant to keep them at bay.

*>I lay me here to sleep;
>No night-mare shall plague me,
>Until they swim all the waters
>That flow upon the earth,
>And count all the stars
>That appear in the firmament!
>Thus help me God Father, Son, and Holy Ghost. Amen!*

<I wish we knew this chant before going in for the hunt. My friends may be alive.> Dr. D Sorano

In Japan, evil dreams are believed to be the result of evil spirits, and the supernatural creature called Baku is known as Eater of Dreams.

The Baku, like so many mythological beings, is a curious mingling of various animals. It has the face of a lion, the body of a horse, the tail of a cow, the forelock of a rhinoceros, and

the feet of a tiger. These are the Japanese 悪夢 or Akumu that translates to Nightmare.

<Can we confirm that all of these creatures are Nightmares?> Questioning Hunter



<Not so far. No one is known to have brought any of these in.> Azzi Trapper

The nightmare in both North and South America are thought to be unicorns when seen in the wild. These black horses have white horns out of the front of their forehead with a white star either above or below the horn. It is said that there is fire in their eyes, and some have fire for a mane.

<The one that I saw had a psychedelic rainbow emanating from its mane.> A Survivor

The American Nightmares use their horns as a spear, aiming at their preys heart. Once pierced, they eat the heart out of the hole in the chest, devouring the heart and essence of their target.

It is said that these creatures also have the ability to cause fear in their victims. Fear and hallucinations as they also have the ability to sneeze out a hallucinogenic slime that sticks to the target causing severe visions that confuse the target. It also has hormones in the slime, making it easier for the creature to follow a target where they come in at night taking out the prey.

<It is thought that they can track their prey for days after being sprayed. Even after taking a shower> Fearful Cat

Nightmare

B	A	R	S	W	L	I	C	E	Ess	M/R
8	6	4	5	4	3	4	4	3	6	6M

Initiative: 1D6+8

Limits: Physical 8 Mental 5 Social 6

Powers: Concealment, Enhanced senses (Smell, Hearing, Sight), Confusion, Fear, Poison (hallucinogenic slime), Essence drain

Skills: Perception 5, Running 4, Sneaking 6, Unarmed Combat 4 (Bite, Horn, scratch) Strength +4 P damage, hallucinogenic attack (magic) 4, tracking 6

Gamemasters Note: These creatures are meant to be strong and hard to kill. Finding them alone is difficult, killing them or even capturing them should be very difficult. Their essence varies depending on the time between feeds. They vary between 3-9 essence, their magic varies with their essence.